**Algorithm --** A list of steps to finish a task. A set of instructions that can be performed with or without a computer. For example, the collection of steps to make a peanut butter and jelly sandwich is an algorithm.

**Blocks** -- Blocks make up [scripts](https://wiki.scratch.mit.edu/wiki/Script), which make a [project](https://wiki.scratch.mit.edu/wiki/Project) work.

**Bug --** An error in a program that prevents the program from running as expected.

**Code --** One or more commands or algorithm(s) designed to be carried out by a computer.

**Computer Science --** Using the power of computers to solve problems.

**Conditionals --** Statements that only run under certain conditions or situations.

**Debugging --** Finding and fixing errors in programs.

**Features**

**Green flag** -- Sometimes simply called the 'flag,' this is what starts most projects' scripts running.

**Hide** -- A feature in Scratch which completely hides a sprite from the screen.

**Remix** -- A [project](https://wiki.scratch.mit.edu/wiki/Project) created by downloading, modifying, and re-uploading another project.

**Requirements**

**Scratch** -- A drag and drop programming language made by the [Lifelong Kindergarten Group](https://wiki.scratch.mit.edu/wiki/Lifelong_Kindergarten_Group) at MIT.

**Scratch Cat** -- Scratch's mascot and default [sprite](https://wiki.scratch.mit.edu/wiki/Sprite).

**ScratchEd** -- ScratchEd is a site for teachers and educators of [Scratch](https://wiki.scratch.mit.edu/wiki/Scratch) who want resources, advice, and ideas for teaching about Scratch. The ScratchEd website can be found at <http://scratched.gse.harvard.edu/>.

**Scripts** -- A script is a collection or stack of [blocks](https://wiki.scratch.mit.edu/wiki/Blocks) that all interlock with one another. The blocks and their order are very important, as they determine how [sprites](https://wiki.scratch.mit.edu/wiki/Sprite) interact with each other and the [backdrop](https://wiki.scratch.mit.edu/wiki/Backdrops).

**Sprite** -- An object in Scratch which performs functions controlled by scripts.

**Stage --** The area on the left side of the Scratch screen that shows your background and script(s). The stage shows the results of the program you designed in your workspace.

**Workspace --** The area on the right side of the Scratch screen where you build your program by dragging and connecting your blocks of code.

<https://code.org/curriculum/docs/k-5/glossary>

<https://wiki.scratch.mit.edu/wiki/Scratch_Terms_Glossary>